## Embedded programming in Ada

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## High level goals

Designed for Safety & Reliability

Designed for large-scale applications to embedded systems

Designed for being as much as possible right from the first time

## Programming is about communication

#### With:

- The compiler
- The other tools (static analyzers, provers, etc.)
- Users of your API
- Your colleagues
- Your future self...

# Strong typing

Consider the following

void set\_throttle(float percent);

So full power is what: 100.0 or 1.0?

# Strong typing

#### In Ada, you'd write

type Percentage is new Float range 0.0 .. 1.0;
procedure Set Throttle (Value : Percentage);

Set\_Throttle (50.0);

produces a compiler error or a runtime error

### Contracts

#### It's all about specifying what's done

... more to come in the next part of the presentation

# Multitasking: the Ravenscar profile<sup>1</sup>

Ceiling locking, with a FIFO within priorities Periodic tasks, timed events Mutual exclusion, shared access Synchronization Interrupt handling Multi-core support

<sup>1</sup> https://blog.adacore.com/theres-a-mini-rtos-in-my-language

## Representation clause

# Used to represent precisely a memory mapped object ... such as a register

31	30	29	28	27	26	25	24	23	22	21	20	19	18	17	16
Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	Res.	ITSF	RECALPF
														rc_w0	r
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
TAMP3F	TAMP2F	TAMP1F	TSOVF	TSF	WUTF	ALRBF	ALRAF	INIT	INITE	RSF	INITS	SHPF	WUTWF	ALRB WF	ALRAWF
rc_w0	rc_w0	rc_w0	rc_w0	rc_w0	rc_w0	rc_w0	rc_w0	rw	r	rc_w0	r	r	r	r	r

Bits 31:18 Reserved, must be kept at reset value

Bit 17 ITSF: Internal tTime-stamp flag

This flag is set by hardware when a time-stamp on the internal event occurs.

This flag is cleared by software by writing 0, and must be cleared together with TSF bit by writing 0 in both bits.

Bit 16 RECALPF: Recalibration pending Flag

The RECALPF status flag is automatically set to '1' when software writes to the RTC\_CALR

### Representation clauses

type F\_Type is (Off, Third, Two\_Third, Full)
with Size => 2;
type Reg is record
...
F : F\_Type;
...
end record
with Size => 32, Volatile\_Full\_Access;
for Reg use record
...
F at 0 range 3 .. 4;
...
end record;

## Representation clauses

Allows you to replace

```
tmpreg = Periph->Reg;
tmpreg = (tmpreg & ~0x18) | (Value << 3);
Periph->Reg = tmpreg;
```

#### by

```
Periph.Reg.F := Value;
```

## Embedded program proving in SPARK

Yannick Moy, AdaCore

### Some embedded software should never crash or hang or be hacked... or someone dies.

## Building Perfect<sup>™</sup> Software

KISS - Keep it simple, stupid

Certification processes (e.g. avionics) - re-re-reverifying

Use better programming languages and tools

## SPARK = Ada + proof

Support all Ada (OO, concurrency) except pointers (in progress)

Proof - mathematical guarantee

Made usable for (embedded) developers

## Proof the developer view





## An example of proof

procedure Increment (X : in out Integer)
with Global => null,

Depends => (X => X),
Pre => X < Integer'Last,
Post => X = X'Old + 1;

data dependencies flow dependencies functionality

```
procedure Increment (X : in out Integer)
is
begin
    X := X + 1;
```

robustness



end Increment;

#### Examples of open source projects in SPARK

## EwoK - secure microkernel for USB



"Software classes of attacks (e.g. buffer overflows) are mitigated using EwoK [...] providing more confidence by using the Ada safe language along with SPARK for formal verification of critical parts."

https://github.com/wookey-project/ewok-kernel

### Muen - secure separation kernel



"The Muen Separation Kernel is the world's first Open Source microkernel that has been formally proven to contain no runtime errors at the source code level."

https://muen.codelabs.ch/

#### Beyond absence of runtime errors

## Data invariants

From Muen project

type Table\_Pointer\_Type is range 0 .. 2 \*\* 35 - 1
with Dynamic\_Predicate =>
Table\_Pointer\_Type mod MC.Page\_Size = 0;

type Legacy\_IRQ\_Range is range 0 .. 23
with Static Predicate => Legacy IRQ Range /= 2;

## **Defensive Coding**

From project github.com/Componolit/libsparkcrypto

```
function SHA512_Hash
  (Message : Message_Type;
   Length : Message_Index) return SHA512_Hash_Type
with
   Pre =>
     Message'First <= Message'Last and
     Length / Block_Size +
        (if Length mod Block_Size = 0 then 0 else 1)
     <= Message'Length;</pre>
```

## Correct API usage

From Muen project

procedure Clear\_State (Id : Skp.Subject\_Id\_Type)
with Refined Post => Descriptors (Id) = SK.Null Subject State;

procedure Restore\_State
 (Id : Skp.Subject\_Id\_Type;
 Regs : out SK.CPU\_Registers\_Type)
 with Refined\_Post => Descriptors (Id).Regs = Regs;

## Functional correctness

From project github.com/jcdubois/moth/tree/spark

```
with
```

#### [Continued...]

```
function os ghost task list is well formed return Boolean is
   The mbx fifo of all tasks need to be well formed.
       The list might be empty. This is legal.
    ___
    (os sched get current list head = OS TASK ID NONE and
     -- then all element are disconnected (not in a list)
     (for all task id in os task list rw'Range =>
        -- no next
        os task list rw (task id).next = OS TASK ID NONE
        -- no prev
       and os task list rw (task id).prev = OS TASK ID NONE
        -- and all tasks are in not ready state
       and not (os ghost task is ready (task id))
     . . .
```

#### Want to learn Ada or SPARK?

HEIR	LEARN.
Search docs	
About Courses	
Books	

#### G Edit on GitHub

Learn.adacore.com is an interactive learning platform designed to teach the Ada and SPARK programming languages.

1	with Ada.Text_IO; use Ada.Text_IO;
Z	
3	procedure Learn is
4	
5	subtype Alphabet is Character range 'A' 'Z';
6	
7	begin
8	
9	Put_Line ("Learning Ada from " & Alphabet'First & " to " & Alphabet'Last);
10	
11	end Learn;
Reset	t Prove Run
Runnin	g
Learr	ing Ada from A to Z
Succes	SI SI

#### Want to try Ada or SPARK?

#### https://www.adacore.com/community

	Overview	Download	Academia	About Ada	About SPARK	Contact
[	Downl	oad G	NAT (	Comm	unity Ec	dition
		For free so	ftware develop	ers, hobbyists, a	nd students.	

2018 🗘

#### Select your platform

1	RISC-V ELF (32 bits) (hosted on linux64)
	x86-64 Windows (64 bits)
	x86-64 Mac OS X (64 bits)
	x86 Windows (32 bits)
	x86 GNU Linux (32 bits)
	x86-64 GNU Linux (64 bits)
	Raspberry Pi 2 Linux (32 bits) (hosted on linux)
	LEGO Mindstorms NXT (hosted on windows)
	Java Virtual Machine on Windows
	AVR microcontroller ELF (hosted on windows)
	ARM ELF (32 bits) (hosted on darwin)
	ARM ELF (32 bits) (hosted on windows64)
	ARM ELF (32 bits) (hosted on windows)
	ARM ELF (32 bits) (hosted on linux64)
	ARM ELF (32 bits) (hosted on linux)
	.NET on Windows

2.1 KiB	Date
137.2 MiB	Date
	2.1 KiB 137.2 MiB

### Supported boards

- STM32 Discovery boards
  - STM32F411E-disco
  - STM32F429I-disco
  - STM32F469I-disco
  - STM32F746G-disco
  - STM32F769I-disco
- Raspberry Pi2 (Bare metal)
- Micro:bit
- TI TMS570
- HiFive1 (RiscV)
- ... and more<sup>1</sup>

<sup>1</sup> https://github.com/adacore/bb-runtimes